



# KOGNITIV SPARK

**HoloLens Voice Commands**

*RemoteSpark 2.x*

# Voice Commands

When their hands are tied up doing important work, HoloLens wearers can leverage RemoteSpark's voice commands to get the job done.

## Palm Panel

### Show Panel

Opens the Palm Panel for easy access to contacts, library, and settings.

### Hide Panel

Hides the Palm Panel.

### Open Library

Opens the Palm Panel and automatically navigates to the Library screen.

### Open Contacts

Opens the Palm Panel and automatically navigates to the Contacts screen.

### Open Settings

Opens the Palm Panel and automatically navigates to the Settings screen.

### Go Back

If the Palm Panel is open, the command navigates up one level in the hierarchy of screens.

### Go Home

If the Palm Panel is open, the command navigates to the Home screen of the Palm Panel.

## Application

### Exit RemoteSpark

Properly exits the application after an affirmative Yes answer when prompted.

*\* answering No when prompted will dismiss the command*

### Hang Up Connection

Ends the current call by hanging up on the PC user.

*\* does not exit the application*

### Show Mini Map

Shows the Mini Map.

### Hide Mini Map

Hides the Mini Map.

# Assets

## Pin Item

Pins the focused item and turns it into a Touchstone.

## Pin All Items

Pins all opened items and turns them into Touchstones.

## Larger

Doubles the size of the asset.

## Smaller

Decreases the size of the asset by half.

## Delete or Delete Hologram

Deletes the asset from the scene. It is recoverable via the Library on the Palm Panel.

## Take Photo

Takes a photo of what the HoloLens user is looking at.

*\* only applies to image assets*

## Collect Images or Organize Images or Collect Photos or Organize Photos

Collects all open image into an album for easy viewing.

*\* only applies to image assets*

## Previous

Navigates to the previous page of a PDF. If on the first page, it will loop to the last page.

*\* only applies to PDF assets*

## Next

Navigates to the next page of a PDF. If on the last page, it will loop to the first page.

*\* only applies to PDF assets*

# 3D Models

## Play Animation

Plays the next currently queued animation in the focused animated 3D model.

*\* only applies to animated 3D assets*

## Pause Animation

Pauses the currently playing, focused animated 3D model.

*\* only applies to animated 3D assets*

## Reset Animation

Resets the animation of the focused animated 3D model to the previous step. If Play All is enabled, the animation will reset to the start.

*\* only applies to animated 3D assets*

## Toggle Play All or Play All

Toggles on/off the Play All feature of an animated 3D model.

*\* only applies to stepped animated 3D assets*

## Reset Model

Resets the orientation of the currently focused 3D model to the state at which it was loaded.

*\* only applies to 3D assets*